

RESEARCH ARTICLE

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Ethnomathematically Controversial Problem-Based Multimodal Approach in Terms of Students' Critical Thinking Ability

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ABSTRACT

Critical thinking ability is a very important basic ability in learning mathematics. In the era of technological advances and digitalization, a comprehensive learning approach is needed that accommodates critical thinking skills. The controversial problem-based multimodal approach with ethnomathematics is seen as being able to improve this ability. This can be seen from the characteristics of the learning model with the Ethnomathematically Controversial Problem-Based Multimodal approach that accommodates visual, auditory, and kinesthetic learning styles. However, there is no empirical evidence that the combination of that approach and ethnomathematics (Balinese culture) in digital learning can improve students' critical thinking skills. This study aims to comprehend the impact of digital learning with a controversial problem-based multimodal approach, incorporating Meru and Jejaitan Bali ethnomathematics on students' critical thinking skills. Quasi-experimental research uses a Randomized Complete Block Design (RCBD) applied to measure students' initial abilities, namely students with low, medium, and high initial abilities. The instrument used in this research is a test of critical thinking skills which contains controversial issues with ethnomathematical nuances in the cases of the sacred building of Meru. The population consists of 202 grade IX students, with 48 in the experimental group and 52 in the control group. The ANOVA test results demonstrated that using this approach was effective in improving students' critical thinking skills. (This can be seen from the value of sig. 0.00 < =0.05 which means that there is a difference in students' critical thinking skills between the experimental class and the control class). According to the t-test results, students in the experimental group had significantly higher critical thinking skills than students in the control group. Tukey's test shows that critical thinking ability varies depending on the student's beginning ability. In conclusion, this combination is effective in improving students' critical thinking skills, especially on the topic of geometry.

Keywords: Digital Mathematics Learning, Multimodal Approach, Controversial Issues, Balinese Cultural Mathematics, Critical Thinking Skill

INTRODUCTION

An extraordinary increase in the flow of knowledge occurs because of the application of digital media and technology in life, marked by the merging of the "space and time" factors which have been the determining aspect of the speed and success of human science mastery. (Egamberdieva L.N., 2022). The learning framework in education is also required to continue to adapt (Umoh, 2020). Students must be equipped with the ability to face the challenges of the 21st century. One of the efforts to face these challenges is to develop critical thinking skills, which lead to mental activities, problem-solving skills, learning to make decisions, analytical skills, and conducting scientific research (Khoiriyah et al., 2018). The ability to think critically equips a person to solve a problem effectively with the right arguments (Özgen, 2021; Lase, 2019). This of course directly poses a challenge for teachers to be digital literate, especially ICT-based (Di Pietro et al., 2020).

The integration of digitalization into learning is indispensable in all disciplines, including mathematics. However, mathematics as a science that studies abstract structures and patterns has several problems when learning is directed at digital systems (Lailiyah et al., 2020; Suarsana &

Mahayukti, 2013). In its implementation, digital integration requires consideration of many aspects, such as the use of teaching materials, student interaction, and a learning atmosphere that must be correlated. (Apsari et al., 2020; Sagitarini, 2018; Umbara et al., 2021). This, of course, must be aligned with the characteristics of the student's learning style (Junpeng et al., 2020). Teachers can provide a supportive environment to make it easier for students to absorb information digitally if they already know the students' learning styles.

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Many various options to implement digital mathematics learning have been tried in Indonesia, and they are essential in the face of the COVID-19 pandemic (Ishartono et al., 2022). However, because toof lack of variance in capital employed by teachers to assist students in the process of activating learning resources that are appropriate for their learning styles, the quality of mathematics learning is still rather low (Ramadoni & Mustofa, 2022; Almusharraf & Khahro, 2020; Bismala & Manurung, 2021; Mardiana & Umiarso, 2020). A multimodal approach can be used to solve problems in learning digital mathematics. Due to the pandemic, this strategy will be able to adapt to student learning styles, particularly in online contexts.

A multimodal approach interprets the learning process by examining one material topic in several ways of presentation, in which there are texts or digital teaching materials for the accommodation of visual learning styles, contextual learning videos for the accommodation of auditory learning styles, and the use of media or learning applications for the accommodation of kinesthetic learning styles (Sudiarta & Widana, 2019). It is highly integrated with digital learning. Based on the Conference on Cognition and Exploratory Learning in Digital Age (Papageorgiou & Lameras, 2017), it is known that teachers from Finland and Denmark (95% and 100% respectively) indicated that they used technology for collaborative learning practices mediated by multimodal technology. Previous proposer studies (Bismala & Manurung, 2021; Mowla & Kolekar, 2020) and other related research (Parwati & Suharta, 2020; Suarsana et al., 2019) show that the development of e-modules can make learning more interactive, representative, practical, accessible, inexpensive, and selfinstructional for students. Various multimodal video features in the form of animations, tutorials, good contextual videos can help students significantly understand abstract mathematical concepts, improve computational, symbolic, manipulative, graphic, and visualization abilities (Al Fajri, 2018). Students use multimodal ICT skills to perform calculations, draw graphs, collect, manage, analyze and interpret data, and exchange information (Juniati & Budayasa, 2017).

Digital learning innovation with a multimodal approach helps students to meet diversity, ensures inclusiveness that fosters intellectual quality, and allows them to build a broad learning experience (Olsson, 2018). Students can choose their own learning objects according to their modal preferences based on the dominant learning style. Digital learning with a multimodal approach is deemed appropriate to facilitate diverse student learning styles. Integration with digital concepts is accompanied by learning content that attracts attention and can be imagined by students so that abstract mathematics learning becomes more meaningful. (Al Fajri, 2018; Meryansumayeka et al., 2022; Farman et al., 2021; Pan & Zhang, 2020) we test the small molecule flexible ligand docking program Glide on a set of 19 non-α-helical peptides and systematically improve pose prediction accuracy by enhancing Glide sampling for flexible polypeptides. In addition, scoring of the poses was improved by post-processing with physics-based implicit solvent MM-GBSA calculations. Using the best RMSD among the top 10 scoring poses as a metric, the success rate $(RMSD \le 2.0 \text{ Å for the interface backbone atoms.})$

Learning content that triggers students' thinking skills is content in which there is a cognitive conflict and two conflicting results (Nugroho et al., 2018). This arises after being faced with controversial issues because it raises the desire to recognize contradictions and explore in depth, then a clarification process occurs (Mueller & Yankelewitz, 2014). Learning content that students can imagine is content that contains cultural elements so this is used as the author's solution in raising controversial problems in learning (Gülburnu & Yildirim, 2021). The relationship between mathematics and culture is an effective solution to convey formal mathematics to students through mathematical values that exist in everyday life, known as ethnomathematics (Sirate, 2015). Each region has a unique culture to be introduced as ethnomathematics, including Bali which is an area famous for its cultural diversity (Rahman et al., 2022)technology, engineering, and mathematics (STEM. Efforts to provide a meaningful mathematics learning experience to students in Bali can be done through the integration of cultural values that are easily found and known in all levels of Balinese society, for example, the architecture of traditional Balinese buildings can be studied in-depth as learning resource content in discovering mathematical concepts meaningfully (Suryawan & Juniantari, 2021).



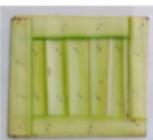








Fig. 1: Meru and Jejaitan Bali

Meru building uses the concept of similarity in the construction of each roof sequence, so it would be very appropriate if it is used as a multimodal digital mathematics learning context to facilitate the meaningfulness of each student's learning style in geometry (Abiam et al., 2016; Pujawan et al., 2020). Students are expected to learn mathematical concepts and cultural values such as taledan, ituk-ituk, lamak, porosan, and others in the geometry field that are closely related to the material of plane.

In previous studies, researchers have studied ethnomathematics in traditional Balinese buildings located in Penglipuran, Bangli. The study found that the application of mathematical content in traditional Balinese buildings can be used as a meaningful solution for learning mathematics, especially in geometry (Suryawan & Juniantari, 2021). Many mathematical concepts in the ethnomathematics of traditional Balinese buildings can be applied to geometric representations (Naufal et al., 2021; Suarsana et al., 2019). In addition, other relevant research related to ethnomathematics reveals that when studying mathematics, paying attention to this element can improve students' cognitive and affective domains (Rudhito & Prasety, 2016; Suryawan & Juniantari, 2021); furthermore (Rachmawati, 2012) explains that ethnomathematical-based mathematics learning can improve problem-solving abilities and build students' positive character. If the integration of Meru Bali ethnomathematics is presented in the form of digital teaching texts, contextual videos, and mathematical software application simulations, digital learning with a multimodal approach will be able to optimize the use of technology and information in facilitating visual, auditory, kinesthetic, global, and analytical student learning styles in understanding mathematical concepts on the topic of geometry (Juniati & Budayasa, 2017; Suarsana et al., 2019).

Ethnomathematical-based mathematics learning can improve problem-solving skills and build students' positive character (Utami et al., 2018). Moreover, the nuances of *Jejaitan* Balinese ethnomathematics are presented in the form of digital teaching texts, contextual videos, and GeoGebra application simulations so that the use of ICT can continue to be optimized in learning mathematics in accordance with the demands of industrial revolution 4.0 education during the COVID-19 pandemic (Jannah Akmal et al., 2020).

Based on the description above, in this digitalization era, teachers should take advantage of the development of technology and information through digital mathematics learning with a multimodal approach and integrate the ethnomathematics of traditional sacred and *Jejaitan* Balinese buildings based on controversial issues that will provide new nuances for teachers and students in the learning process (Al Fajri, 2018). Multimodal is not a new concept for learning and teaching. The results of research by (Papageorgiou & Lameras, 2017) show that there is a significant relationship between the creation of

multimodal meaning descriptions, teaching approaches and the technology used for teaching and learning. However, in reality, there is no empirical and unequivocal information states that the combination of *Meru* and *Jejaitan* Bali's multimodal and ethnomathematical approaches in digital learning can improve students' critical thinking skills. In addition, (Su et al., 2016) mention that the assignment of controversial issues or problems can improve critical thinking skills and appreciation of cultural diversity. Research has not clearly revealed how to present a meaningful mathematical experience in the classroom. Therefore, the author raises the issue of improving students' critical thinking skills through an ethno-mathematically controversial problem-based multimodal approach.

The main contribution of the research is, firstly, to show empirical evidence regarding the ethnomathematically controversial problem-based multimodal approach in terms of the aspect of students' critical thinking skills. The second explores Balinese culture, especially *Meru* and *Jejaitan* in an ethnomathematical frame in digital learning to improve student's critical thinking skills.

This study aims to comprehend the impact of digital learning with a controversial problem-based multimodal approach, incorporating Meru and Jejaitan Bali ethnomathematics on students' critical thinking skills. Thus, the hypothesis of this research is how the ethnomathematically controversial problem-based multimodal approach is viewed from the aspect of students' critical thinking skills. Second, how is the profile of students' critical thinking process in solving controversial problems with ethnomathematical nuances through multimodal presentation.

METHODS

Research Design

This type of research is a quasi-experimental that uses a Randomized Complete Block Design (RCBD) (the design can be seen in Table 1), with the consideration that there are differences in students' initial abilities, namely students who have low, medium, and high initial abilities (Olsson, 2018). This research was conducted on grade IX students at a superior junior high school in the city of Singaraja, Bali, Indonesia, which consisted of eight classes with a total of 202 students. The formation of class IX at the junior high school was carried out randomly with a proportional composition, so it can be assumed that the classes formed have relatively the same abilities. Therefore, sampling was carried out to obtain 2 classes as control classes and 2 classes as experimental classes (Parwati & Suharta, 2020). The independent variable in this study is the ethnomathematically controversial problem-based multimodal approach and conventional learning, while the dependent variable is students' mathematical critical thinking skills on the topic of geometry.

Sample and Data Collection

Sampling was carried out on class IX students of junior high schools in the city of Singaraja, Bali, Indonesia, using a cluster random sampling technique. Thus, there were 48 students in the experimental class and 52 students in the control class. In each class there are students with high, medium, and low initial abilities as indicated by the previous student report cards.

The instrument in this study uses a description in the form of a critical thinking ability test, which contains controversial issues with ethnomathematical nuances in the cases of the sacred building of *Meru* (see instrument in Figure 2) and *Jejaitan* (see instrument in Figure 3).

The indicator is contentious, which means there are differing viewpoints and it piques students' interest. Meanwhile, in this study, the students' critical thinking ability test was compiled using the Ebiendele Ebosele Peter, 2012 (Alfiani Athma, 2021) indicator, as shown in Table 2.

Initially, the critical thinking ability test consisted of 7 descriptive items. After being validated, the test was piloted with 26 students. Thus, five valid questions and two invalid questions were obtained (see Table 3). At the 0.05 significance level and 24 degrees of freedom, the rtable value is 0.3882. The five questions have a robserved higher than rtabel which mean that the five questions are valid and worthy of being used as

Table 1: Randomize complete block design

Table 1. Mandonniae complete block design					
Groups	Students' Initial Ability Group	Treatments	Post-tests		
Experimental	High				
	Medium	Ethnomathematics controversial problem-based multimodal approach	Critical thinking skills		
	Low				
Control	High				
	Medium Low	Conventional Teaching Approach (CTA)	Critical thinking skills		

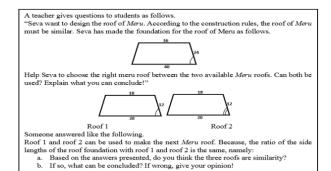


Fig. 2: Worksheet on Controversial Problems with Ethnomathematics in the Case of the Sacred Building of Meru Bali

A teacher gives questions to students as follows.

"Ayu's mother is a *jaitan* seller. She received an order for a *taledan* which was a base for placing a square *jaitan* and rectangular *lamak*. Because she was traveling, Mrs. Ayu asked her daughter Putu for help to make the *taledan* and *lamak* according to their shape. Well, it turns out that Putu doesn't know the shape of a square and a rectangle. Can you help him figure out the properties of squares and rectangles?"

Someone answered as follows.

A square has four sides and four equal angles which are right angles. Rectangles also have four sides and four angles that are equal in size, which is 90°. So, it can be concluded that a

A squarins four sides and four equal in size, which is 90°. So, it can be concluded that rectangle is a square.

a. Can it be concluded that *Lamak* is the same as *Taledan*?

b. If so, what can be concluded? If wrong, give your opinion!

Fig. 3: Worksheet on Controversial Problems with Ethnomatics in the Case of Jejaitan Bali

Table 2: Indicators of critical thinking skills

Critical Thinking Criteria	Score	Indicator
Identify	2	Mention the main problem
·	1	Mention the main problem, but not quite
	0	Misspelled the Subject
Define	2	Mentioning the facts that limit the problem include: a) mentioning the information needed includes what is known and asked in the question and b) mentioning information that is not used
	1	Mentioning the facts that limit the problem include: a) mentioning the information needed including what is known and asked in the question and b) mentioning information that is not used, but is less precise
	0	Incorrectly mentioning the facts that limit the problem include: a) mentioning the information needed including what is known and asked in the question and b) mentioning information that is not used
Enumerate	2	Mention the choices of ways and answers that make sense
	1	Mention the choices of ways and answers that don't make sense
	0	Mentioning choices of ways and answers that don't make sense

Critical Thinking Criteria	Score	Indicator
Analyze	2	Analyze options to choose the best way and answer
•	1	Analyzing options to choose the best way and answer, but not quite right
	0	Wrongly analyze the options to choose the best way and answer
List	2	Mention the right reasons for the method and the best answer chosen
	1	Mention the reasons that are not appropriate for the method and the best answer chosen
	0	Mention the wrong reasons for the best way and the best answer chosen
Self-Correct	2	Thoroughly re-check the answer process
	1	Re-checked the answer process, but not comprehensive
	0	Do not re-check the answer process

Table 3: Item validity of critical thinking skills

Items	$r_{observed}$	p	Criteria
Question 1	0.466	0.016	Valid
Question 2	0.34	0.089	Invalid
Question 3	0.629	0.001	Valid
Question 4	0.629	0.001	Valid
Question 5	0.620	0.001	Valid
Question 6	0.423	0.031	Valid
Question 7	0.180	0.379	Invalid

a post-test. After being analyzed, the reliability coefficient of Cronbach's alpha was 0.72.

Procedure

Before treatment in the experimental class, researchers developed digital mathematics learning with a multimodal approach based on controversial issues with ethnomathematical nuances of *Meru* and *Jejaitan* Bali, such as lesson plans, students' worksheets, learning videos, and geogebra simulations that were integrated in the form of digital modules that are able to facilitate each student's learning style. It looks more interactive when digital text materials are given to students with visual learning styles. Contextual learning videos for students with audio-visual learning styles and Geogebra simulations to practice for students with kinesthetic learning styles. Then, three experts validated all the learning resources.

When the researcher began to research, students in the experimental group were taught through an ethnomathematics controversial problem-based multimodal approach, and students in the control group were taught using a conventional learning approach. At the end of the study, both groups were given the same test, namely the post-test, to determine the score of the students' critical thinking skills.

Before analyzing data by using the One-Way Anova test, assumption checking is needed and must be fulfill it. In this study, we used the Kolmogorov-Smirnov test for checking normal assumption and the Levene test for homogeneity assumption

Table 4: Kolmogorov-smirnov test output

Groups		Kolmogo	prov-Smiri	10V
Statistic		df	p	
Critical Thinking Skills	Exprimental	.117	52	.072
	Control	.120	48	.083

Table 5: Output Levene's test results

Tuble 3.	Output De i	ches test resur		
Dependent Variables	F	df1	df2	P
Critical Thinking Skills	1.954	5	94	.093

Analyzing of Data

The normality test with the Kolmogorov-Smirnov test and the homogeneity of variance test with the Levene test. In this study, SPSS software was used for calculation and analysis. Table 4 shows the results of the Kolmogorov-Smirnov test.

Based on table 4, the significance value of learning outcomes in both the experimental and control groups is greater than 0.05, implying that H_0 is accepted and the data is from a normally distributed population. Then the results of the homogeneity of variance test are shown in table 5 below.

Based on the output above, the significance value is 0.093 > 0.05, so H_0 can be accepted, so it can be concluded that the variance of the two groups is not different (homogeneous). The average critical thinking ability of students who were taught using an ethno-mathematically controversial problembased multimodal approach was higher than that taught by conventional learning. Furthermore, Tukey's test was conducted to see which initial ability group was best among the high, medium, and low groups in terms of students' critical thinking skills. The test was carried out with the help of SPSS to analyze the data at a significance level of 0.05.

FINDING AND DISCUSSION

Finding

The Effect of a Controversial Problem-Based Multimodal Learning Approach with Ethnomathematical nuances on Students' Critical Thinking Ability

After passing the assumption test, the analysis moved on to the one-way Anova test with the RCBD design, the results of which are shown in Table 6. According to Table 6, the significant value is that Ho is rejected. Thus, it can be concluded that there is an effect on students' critical thinking skills of using digital mathematics learning with a controversial problem-based multimodal approach with the nuances of ethnomathematics of the sacred buildings of *Meru* and *Jejaitan in* Bali. The diversity of experimental units within each group is minimized by this design, while the differences between groups are maximized. Thus, it can be assumed that the only difference in students' critical thinking skills between experimental and control classes was caused by the treatment, namely digital mathematics learning with a controversial problem-based multimodal approach with ethnomathematical nuances of sacred buildings *Meru* and *Jejaitan* Bali.

Thus, the variant that occurs is the treatment's effect, which is the result of using digital mathematics learning with a multimodal approach based on controversial issues and the nuances of ethnomathematics of *Meru* and *Jejaitan* Bali. The author is also interested in seeing if the average critical thinking ability of students taught by digital mathematics learning with a controversial multimodal approach based on the ethnomathematical nuances of *Meru* and *Jejaitan* Bali is higher than that of students taught by conventional learning. As a result, an independent t-test was performed on the data

in table 7From this data, it can be concluded that Ho can be rejected, namely the critical thinking ability of students who are taught digital mathematics learning with a controversial problem-based multimodal approach with ethnomatematical nuances of the sacred buildings of *Meru* and *Jejaitan* Bali is higher than that taught by conventional learning.

Furthermore, Tukey's test was used to determine which initial ability group in students' critical thinking skills was better among the high, medium, and low groups. Table 8 displays the Tukey test results.

Others feel the same way about students who have low abilities as compared to children who have diverse learning results. All pairs of student groups have various affects; for example, students' critical thinking skills change between low and medium groups, between high and medium groups, and between high and low group.

Students' Critical Thinking Process in Solving Controversial Problems with Ethnomathematical Nuances through Multimodal Presentation

Based on the results of analysis on test and interview data, students' cr itical thinking skills for the six indicators in

Table 6:	One way	anova	test results
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Source	Type III Sum of Squares	df	Mean Square	F	Sig.	
Corrected Model	5820.140a	3	1940.047	38.040	.000	
Intercept	335707.215	1	335707.215	6582.441	.000	
Treatment	2352.872	1	2352.872	46.134	.000	
Group	3052.679	2	1526.339	29.928	.000	
Error	4896.040	96	51.000			
Total	369530.358	100				
Corrected Total	10716.180	99				

Table 7: T- test result

	Treatment	N	Average	Std	t-count	t-table
Critical thinking	Experiment	52	64.97	9.72	5.852	1.67
	Control	48	54.43	8.17		

Table 8: Tukey test result

(I) Group	(J) Group	Mean Difference	Std. Error	Sig.	95% Confidence	95% Confidence Interval	
		(I-J)			Lower Bound	Upper Bound	
Low	Average	-10.2876*	1.86619	.000	-14.7303	-5.8450	
	High	-14.4828*	1.76998	.000	-18.6964	-10.2692	
Average	Low	10.2876*	1.86619	.000	5.8450	14.7303	
	High	-4.1952*	1.68454	.038	-8.2054	1849	
High	Low	14.4828*	1.76998	.000	10.2692	18.6964	
	Average	4.1952*	1.68454	.038	.1849	8.2054	

solving controversial problems with Meru nuances can be seen as follows.

Identify

- S: Ma'am, this question is asked to determine the roof of Meru, which is congruent with the foundation of Meru's roof that has been made, right, Ma'am?
- R: Yes, it is true.
- S: But in my opinion, the answer is still wrong, Ma'am, the ratio of the length of the Meru roof to roof 2 is not 2/1, right?

The excerpt of the conversation shows that students can mention the main problem by finding the keyword question, which is "congruent", but the steps taken are to find the ratio of the Meru roof's.

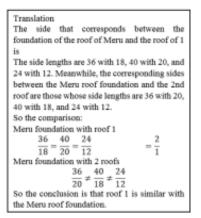
Define

In this section, students can mention the facts that limit the problem, namely by conveying that to determine if two shapes are congruent, then the ratio of the lengths of their corresponding sides is the same. Here are the student answers.

Based on the results of the researcher's interviews with students, students said that the answer to part a means that in determining that two figures are congruent, the ratio of the lengths of the corresponding sides must be the same. The comparison of the length of the side of the Meru roof foundation with roof 1 is the same, namely 2/1, while the ratio of the length of the side of the Meru roof foundation with roof 2 is not the same.

Enumerate

In this section, (S) can mention the choices of ways and reasonable answers, namely by explaining the concept of "corresponding side". The following is the result of the answer



Translation

a) No, because the Meru roof foundation has the same side length ratio only with the roof 1.

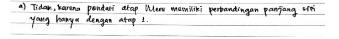


Fig. 4: Student's Answers in the define section

b) Menurut saya, diperhatikan unt	jawaban tersel	out marih ke	uru. Hal qu	and haruf
diperhatikan unt	tuk menentukan	aparan dua	buch banqu	n datar
dikatakan seba	ingun ketika p	erbandingan	sia vana	berservaran
dikatakan seba adalah sama .	Maka akan di	peroleh seba	gai benew	
			0	

Translation

a) I think that answer is still wrong. What must be considered to determine whether two figures are similar is to look at the ratio of the corresponding sides. Then it will be obtained as follows:

Fig. 5: Student's Answers in the Enumerate Section

y	ing berseru	an autara	pordan a	trap mer	u dengan	arap L	ALIAN-CAI
lang	panjang 6	arriva 36	dengan	18, 40 4	engan 20,	ian 29 a	engan
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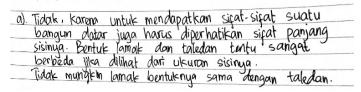
Fig. 6: tudent's Answers in the Analyze and List section

2 adi dapat dirimpulkan, atap yang sebangun dengan pondati atap men yann atap 1. Karena pondati atap meni dengan atap 1 imemenuhi sipat dari kesebangunan yaitu piri-ciri yang berrefuaran memiliki perbandingan yang sama.

Translation

So it can be concluded, that the roof that is similar with the foundation of the Meru roof is roof 1. Because the foundation of the Meru roof and the 1st roof meets the properties of similarity, that is, the corresponding sides have the same ratio.

Fig. 7: Student's Answers in the Self-Correct section



Translation

a) No, because in order to obtain the properties of a flat shape, one must also pay attention to the side length properties. The form of lamak and taledan are certainly very different when viewed from the size of the sides. It is impossible for lamak to have the same form as a taledan.

Fig. 8: Student's Answers in the Define section

At the time of the interview between (S) and (R), students said the concept was important so as not to make mistakes in doing the questions. If two plane figures are said to be congruent, then the ratios of their corresponding sides must be the same.

Analyze and List

In this section students can analyze the methods that have been chosen to determine the answers to the problems given. Students can also mention the right reasons for the method and answers chosen. Students use the concept of the corresponding sides. The following are student answer.

Based on the results of interviews (R) with (S), students initially mentioned that the foundation of the Meru roof with roof 2 has a pair of corresponding sides. Then (R) was reminded again about the concept of angle-side-angle that was said (S), and then (S) could realize his mistake, that the foundation of the roof of Meru with roof 2 can't actually find the corresponding sides.

Self-Correct

In this section, students re-check the answer process thoroughly by placing emphasis at the end of the answer as follows:

Based on the findings of the test and interview data analysis, students' critical thinking skills for the six indicators in solving controversial problems with the nuances of *Jejaitan* Bali are as follows.

Identify

In this identify indicator, the research subject (S) asked the researcher (R) during the interview.

- S Mom, it's about determining the properties of rectangles and squares, isn't it, Mom?
- R : yes, right
- S: But why the answer to find a rectangle is a square Ma'am?

According to the excerpt of the conversation, students can mention the main problem by finding the keyword questions, namely "the nature of rectangles and squares," but the steps taken are to find rectangles.

Define

Students can mention the facts that limit the problem in this section, namely by conveying to know the properties of rectangles and squares, as well as the side length properties of the known shapes. Here is one of the student's answers.

Based on the results of interviews (R) with (S), students also said that to their knowledge a rectangle is not the same as a square.

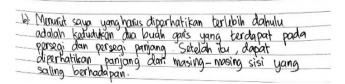
Enumerate

In this section, (S) can discuss the various options and reasonable answers, specifically by explaining the concept of "the position of two lines". Here are the answers (S).

Based on the results of interviews between (R) and (S) it was found that, students said that the concept of "the position of two lines" needed to be considered. If in two lines that are opposite each other, a rectangle and a square must fulfill one of the positions of the lines.

Analyze dan List

Students analyze the methods used to determine the answers to the problems given, state the correct reasons for the methods



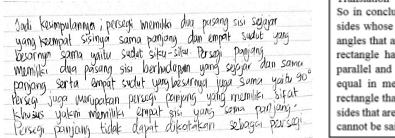
Translation

 In my opinion, what must be considered first is the position of the two lines contained in a square and a rectangle. After that, note the length of each side facing each other.

Fig. 9: Student's Answers in the Enumerate section

	Translation
Silva dilihat dari sisi yang saling berhadapan, pada taledan	When viewed from opposite sides, the MNOP
yana harbantur perseai MNOP tentu memiliki dua pasang 3131	square model has two pairs of parallel sides that
sciolar vang sama panjang (MN=OP dan NO=PM) dan	are the same length (MN=OP and NO=PM) and
jika diperhatikan kempat sisi tersebut sama panjang	all four sides are the same length
(MN = NO = OP = PM).	(MN=NO=OP=PM).
Sementara itu, pada lamak yang berbentuk persegi panjang	Meanwhile, in rectangular IJKL, the sides
19KL sisi yang barhadapan inamiliki panjang yang sama	opposite each other have the same length (IJ=KL
(13-KL dan 3K=L1)	and JK=LI).
Jadi, kesimpulannya bahwa persegi tidak dapat dikatakan	So, the conclusion is that a square cannot be said
sebagai parsegi tanjang dan persegi ponjang tidak dapat dikatakan sebagai persegi.	to be a rectangle and a rectangle cannot be said
dapat dikatakan cebagai persegi.	to be a square.
	·

Fig. 10: Student's Answers in the Analyze dan List section



Translation

So in conclusion, a square has two pairs of parallel sides whose four sides are the same length and four angles that are the same size, namely right angles. A rectangle has two pairs of opposite sides that are parallel and equal in length and four angles that are equal in measure, which is 90°. Square is also a rectangle that has the special property of having four sides that are the same length. Meanwhile, a rectangle cannot be said to be a square.

Fig. 11: Student's Answers in the Self-Correct section

and answers chosen, and use the positions of the parallel and opposite sides in rectangles and squares. Here are the answers

Based on the results of the interview (S) with (R), students said that the reason for saying that the opposite sides of a square and a rectangle are parallel to each other is that if the lines that are opposite each other are extended, they will never intersect. Students are also given guiding questions that cause students to realize that a rectangle can be said to be a square under the special condition that all four sides are the same length.

Self-Correct

In this section, students thoroughly re-check the answer process by emphasizing the end of the answer as follows.

Discussion

This study aims to investigate the effect of an ethnomathematically controversial problem-based multimodal approach on improving students' critical thinking skills. The results of the ANOVA test showed that students had better performance than students who were taught using traditional teaching approaches. Students' critical thinking skills can emerge when given a problem in which there is a cognitive conflict and two controversial results. Significantly, (Mueller & Yankelewitz, 2014), noted that controversial issues effectively involve students in the learning process and improve students' critical thinking skills because they raise the desire to recognize contradictions and conduct in-depth exploration of a matter. Previous research agrees that problem-based learning environments can overcome problems in traditional teaching (Gokkurt et al., 2012; Nugroho et al., 2018).

T-test results also imply that students who are taught using digital mathematics learning with this approach have significantly higher critical thinking skills. One possible reason is that teachers create a learning environment using a multimodal approach. The results of this study support previous relevant research on the application of learning using a multimodal approach (Al Fajri, 2018; O'Halloran et al., 2011; Pan & Zhang, 2020), the approach is able to accommodate all student learning styles and as the right solution for realizing effective learning in the era of digitalization. To further assist students with visual learning styles, researchers used media in the form of worksheets featuring ethnomathematical material of the sacred buildings Meru and Jejaitan Bali. Students with auditory learning styles are well facilitated through media in the form of contextual learning videos, while students with kinesthetic learning styles are facilitated through geogebra simulation media, where students are asked to design the roofs of Meru and Jejaitan Bali referring to the similarity concept. The digital mathematics media are made to be interconnected and facilitate the construction of the same concept, so that if applied simultaneously the three media are able to properly facilitate students with global learning styles and analytic learning styles (Lailiyah et al., 2020; Pathuddin et al., 2021; Rudhito & Prasety, 2016).

Tukey's test was also conducted to test students' initial abilities in terms of learning outcomes. According to research (Syafri, 2019), students' initial mathematical abilities can influence their critical thinking levels. As a result, each category possesses varying degrees of critical thinking ability. This study adds a fresh perspective to the use of a multimodal approach in digital mathematics learning by presenting ethnomathematics in an effort to make formal mathematics more meaningful to students and to ensure that learning does not feel dry because the designed learning is based on mathematical values that are relevant to students' daily lives (Lisnani et al., 2020; Prahmana et al., 2021; Pathuddin et al., 2021). This study complements the shortcomings of previous research conducted by researchers Pasek Suryawan (Suryawan & Juniantari, 2021; Suryawan & Sariyasa, 2018) related to the application of ethnomathematics in mathematics learning, where the advantages of this study accommodate students' initial geometric abilities, so the results are unequivocal. The success of this research stems from the design of digital learning with controversial issues that accommodate all student learning styles and use students' initial abilities related to students' experiences of mathematical content contained in the sacred building culture of *Meru* and *Jejaitan* Bali.

Learning design begins with the *Meru* construction process which is familiar to students. Furthermore, by using a controversial problem-based multimodal approach, researchers created lessons that can improve students' critical thinking skills, and the learning content is nuanced in the ethnomathematical nuances of *Meru* and *Jejaitan*. *Meru* Bali was chosen because it contains many mathematical concepts, particularly the hat of congruence, and has been passed down from generation to generation as a local wisdom in Bali. Meanwhile, *lamak* and *taledan*, as *Jejaitan* Bali, are manufactured in standard rectangular and square. The implication is that students' confidence in learning is growing, which is assisting them in interpreting mathematics

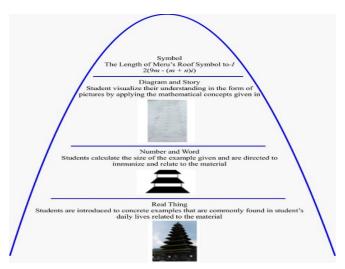


Fig. 12. Example of a multimodal learning sketch based on Meru Bali's ethnomathematics

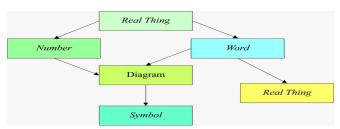


Fig. 17: Stages of the Ethnomathematical Meru Bali-Based Multimodal Approach

on the geometry topic under study. This is supported by an explanation of the six stages of implementing a multimodal approach, namely real things, numbers, words, diagrams, stories, and symbols. (Al Fajri, 2018). Digital learning with multimodal approach ethnomathematics nuances sacred building *Meru* Bali have a significant influences on student's conceptual understanding reffering to the six stages of strategy whose relationship is illustrated as shown in figure 17.

The first strategy is the real thing, which is called the stage of introducing the material or concept to students. The teacher gives an example in the form of the Meru Bali as ethno-mathematics with local wisdom. Students calculate the length of the rectangle that forms the Meru building's roof in the number stage. Furthermore, students are directed to communicate various materials contained in mathematics learning, particularly on the topic of geometry. The teacher also instructs students to visualize or create pictures in the form of diagrams based on the data and numbers provided in order to strengthen students' understanding of the concept of similarity, Story is the fifth stage where students hone their logical thinking skills by practicing their reasoning from the questions given. Through this stage, mathematics can become a science that can be applied in various fields of life (Apsari et al., 2020).

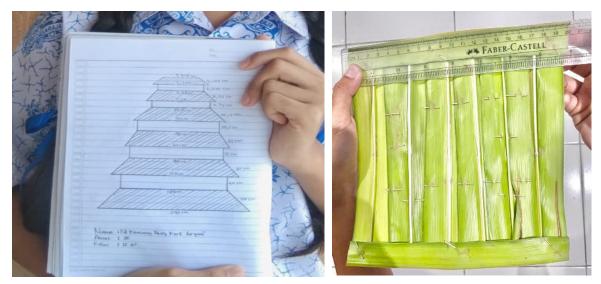


Figure 18: One of the Results of the Meru Roof Design by Students and Activities to Identify Plane Using Balinese Jejaitan

In the story stage, a critical thinking process is identified into six stages, namely a) identify, b) define, c) enumerate, d) analyze, e) list, and f) self-correct. (Peter, 2012) The results of the analysis of students' answers in completing this demonstrate that the process of analysis and student lists occur simultaneously. Research is also involved in the process of merging parts of critical thinking. Cheng and Wan (2017), Fani et al. (2018), and Murtafiah et al. (2018).

According to research (Murtafiah et al., 2018), students made a conceptual error in the analysis and list sections when the special qualities of a rectangle arise when two pairs of opposite sides are the same length on Jejaitan Bali and name the corresponding sides on Meru's roof. Analysis is a relationship with assumptions, classifying and distinguishing (Dekker, 2020; Din, 2020; Reynders et al., 2020). Based on the data analysis, students know that a square is a plane with four equal-length sides, but they are perplexed when asked whether a rectangle is a square in Jejaitan Bali, and students know how to find the corresponding sides that must meet the requirements of one of the angles side angle. In the enumerate sections, analysis and list can be seen that there is an argumentation process for students so that they find reinforcement from previously accepted concepts. (Mueller & Yankelewitz, 2014; Setiana et al., 2021). The findings in this study are the process of combining critical thinking stages in solving controversial problems. Students expressing opinions also require argumentation and re-checking (Altun, S. D. G., & Konyalioglu, 2019; Goldberg & Savenije, 2018; Kello, 2016; Simic-Muller et al., 2015).

Students are guided through the symbol stage to recognize and comprehend the manipulation of mathematical symbols in the geometry similarity material. This condition is required to direct and increase students' competency in comprehending and developing diverse mathematical formulas based on their own knowledge and understanding through the use of learning media that are compatible with their learning style. Meanwhile, *Meru* and *Jejaitan* Bali add new nuances to make digital mathematics learning with a multimodal approach more meaningful.

Based on the above description, the limitations of using digital learning with a multimodal approach can be addressed by providing a touch of meaningful content through the ethnomathematical nuances of Meru and Jejaitan Bali's. This is shown in the apperception section, students are introduced and reminded again with the form of Meru and Jejaitan Bali as shown in Figure 1. The teacher defines Meru and Jejaitan and how they relate to learning material. The learning objectives that students must achieve through the context of Meru and Jejaitan Bali on various media are then described. The teacher explains the similarity rules found in Meru so that the Meru building appears proportional and balanced, while the teacher explains the standard forms of taledan and lamak, which are examples of Jejaitan Bali. Students are also invited to design the Meru's roof using the concept of similarity and analyze the characteristics of plane with Jejaitan Bali, which is used as an evaluation material to determine students' understanding of the similarity material. Figure 18 shows one of the outcomes of the *Meru* roof and *jejahitan taledan* design created by students. It can be seen that students grasped the concept of similarity and were able to apply it to the Meru concept and also the concept of two dimensional shapes in real life.

Conclusion

An ethnomathematics controversial problem-based multimodal approach provides a new nuance in meaningful mathematics learning in the era of digitalization.

This approach and the integration of controversial issues, as well as ethnomathematical synergies in the sacred buildings of Meru and Jejahitan Bali, are an effective combination to improve students' critical thinking skills, especially in the topic of geometry. Controversial issues arise at the story stage in the multimodal approach. The content of mathematics contained in the sacred building of Meru and Jejahitan Bali which is packaged in controversial issues is used as content in the implementation of a multimodal approach to facilitate each student's learning style, such as digital text material containing ethnomathematical content of the sacred buildings of Meru and Jejahitan Bali, which is beneficial to students who learn visually. Likewise, students with auditory learning styles are well facilitated through media in the form of contextual learning videos with ethnomathematical nuances of the sacred buildings of Meru and Jejahitan Bali. Meanwhile, students with kinesthetic learning styles benefit from GeoGebra simulation media, in which students are asked to design Meru's roof and identify the properties of Jejahitan Bali's plane to refer to the concept of similarity. Worksheets, videos, and GeoGebra simulations are all examples of digital mathematics media that have been designed to be interconnected and facilitate the construction of the same concept so that when used together, the three media can help students with both global and analytical learning styles.

The ethnomathematics synergy of Meru and Jejahitan Bali, as well as a multimodal approach and integration of difficult subjects, are beneficial combinations to increase students' critical thinking skills, but only on the topic of geometry. From the several perspectives that exist, ethnomathematics only included one religious edifice and two Jejaitan Bali. From the five known student learning styles, this study recently facilitated three new student learning styles: visual, auditory, and kinesthetic. For global student learning styles and analytics, using media that is tailored to the student's learning style has not had a significant impact. According to the researchers, teachers, readers, and other academics are expected to follow up on the study's findings to help address the restrictions.

LIMITATIONS

A multimodal approach is an approach that is expected to be able to facilitate the diversity of student learning styles, however, in this study, we were limited to only being able to facilitate three of the 5 student learning styles, namely auditory, visual, and kinesthetic. Furthermore, we realized that there are difficulties in finding controversial problems according to mathematical topics and not all topics in mathematics can be combined with ethnomathematical nuances, therefore in our research, we combine learning with ethnomathematical controversial problems in the field of geometry. We hope that

our research can be developed on other mathematical topics by using relevant controversial issues and using cultural nuances so that mathematics learning becomes more meaningful.

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